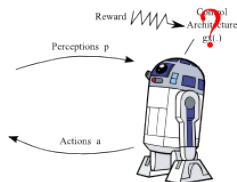


Selection pressures in evolutionary robotics

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06/09/2012 - Robot. et Neuro.

Introduction



$$\mathbf{a} = g_{\mathbf{x}}(\mathbf{p}), \mathbf{a} \in \mathbb{R}^n, \mathbf{p} \in \mathbb{R}^k$$

Learning as an optimization problem :

Parameterized case, $g_{\mathbf{x}}(\cdot)$ described by \mathbf{X} :

$$\text{Find } \mathbf{X} = \begin{Bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{Bmatrix} \text{ optimizing } f(\mathbf{X})$$

General case :

Find $g_{\mathbf{x}}(\cdot)$ optimizing $f(g_{\mathbf{x}}(\cdot))$

with the constraints :

$$h_j(g_{\mathbf{x}}(\cdot)) \leq 0, \quad j = 1, 2, \dots, p$$

$$l_j(g_{\mathbf{x}}(\cdot)) = 0, \quad j = 1, 2, \dots, q$$

Context

- continuous state and actions
- non convex, non differentiable, discontinuous cost function
- minimizing a priori knowledge

Perspectives

Acquisition of cognitive abilities :

- memory
- action selection
- ...

Approach : neuroevolution

Learning in policy space

- stochastic optimization algorithms : **evolutionary algorithms**.
- control architecture : **neural networks**.

Context

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Perspectives

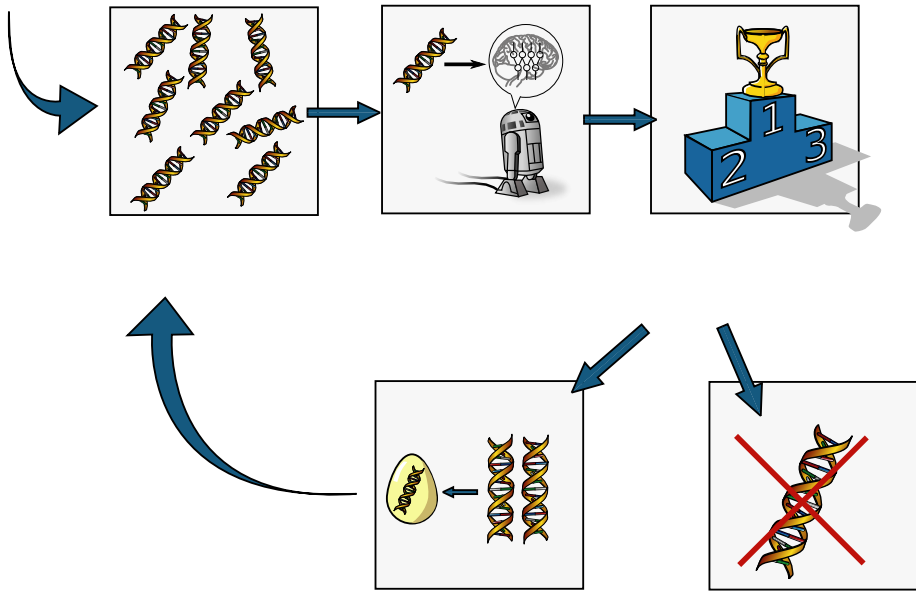
Acquisition of cognitive abilities :

- memory
- action selection
- ...

Approach : neuroevolution

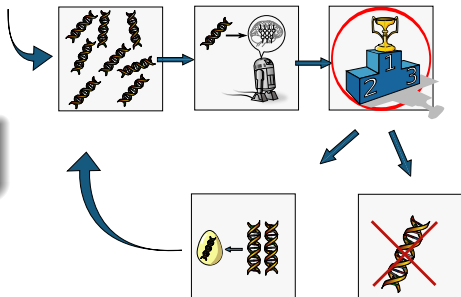
Learning in policy space

- stochastic optimization algorithms : **evolutionary algorithms**.
- control architecture : **neural networks**.



Question

- What selection algorithm ?

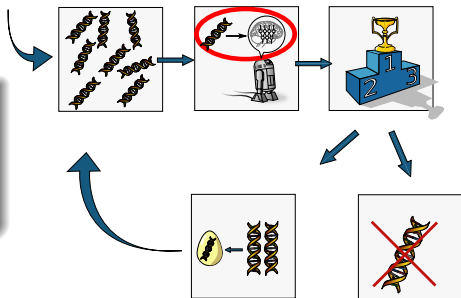


State of the art

- Genetic algorithms [Goldberg 1989]
- Evolution Strategies [Beyer and Swefel 2002]
- Evolutionary Programming [Fogel 1995]
- Genetic Programming [Koza 1992]
- Evolutionary computation [De Jong 2006, Eiben and Smith 2007]
- CMA-ES [Hansen and Ostermeier 2001]

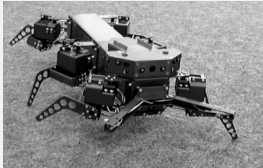
Question

- How to represent the control architecture ?
- How to explore the structure ?

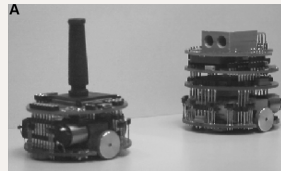


State of the art

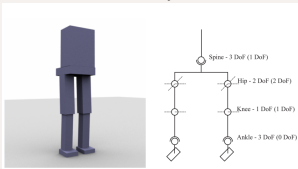
- Cellular Encoding [Gruau 1994]
- SGOCE [Kodjabachian and Meyer 1997]
- NEAT [Stanley and Miikkulainen 2002]
- MENNAG [Mouret and Doncieux 2008]
- HyperNEAT [Stanley et al. 2009]



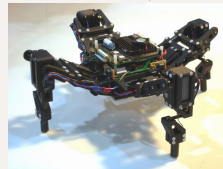
Filliat and Meyer, 1997



Floreano et al., 1998



Allen and Faloutsos, 2009

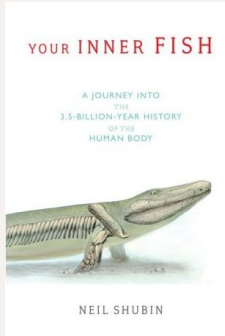


Bongard et al., 2006

Goal

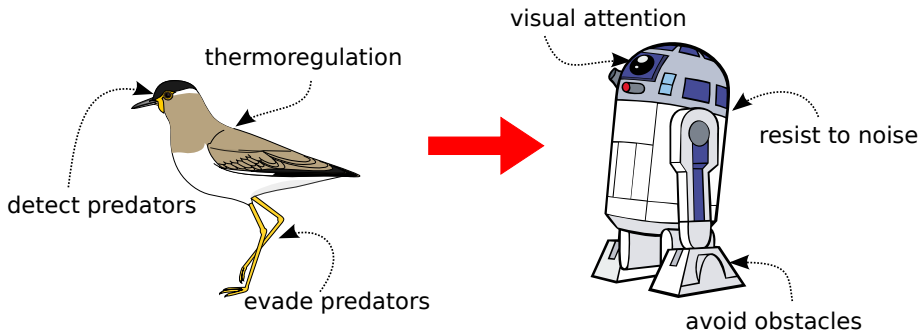
- Synthesis of several behaviors in one learning episode
- Synthesis of "cognitive" controllers.

Back to biology



Concept d'exaptation [Gould and Vrba 1982]

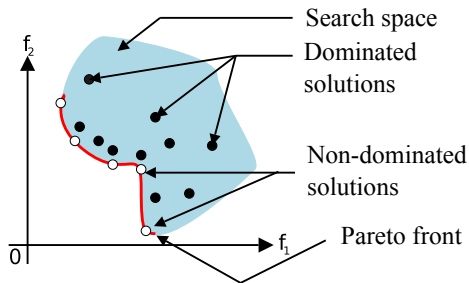
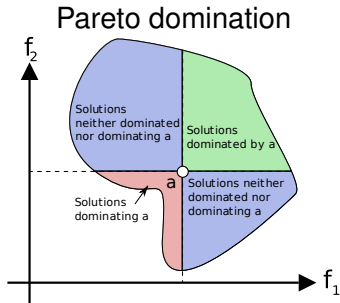
Proposition



Critical question

- What selection pressure ?

Formalisation : multi-objective optimization



Proposition : formalizing learning as a multi-objective optimization problem

Find $g_{\mathbf{x}}(.)$ maximizing

$$\mathbf{f}(g_{\mathbf{x}}(.)) = \begin{Bmatrix} f_1(\mathbf{X}) \\ f_2(\mathbf{X}) \\ \vdots \\ f_n(\mathbf{X}) \end{Bmatrix}$$

with the constraints :

$$\begin{aligned} h_j(\mathbf{X}) &\leq 0, \quad j = 1, 2, \dots, p \\ l_j(\mathbf{X}) &= 0, \quad j = 1, 2, \dots, q \end{aligned}$$

Multi-objective evolutionary algorithms



Deb, K.(2001).

Multi-objective optimization using evolutionary algorithms.

Wiley. ISBN : 978-0471873396

Example : Elitist Non-Dominated Sorting Genetic Algorithm (NSGA-II)

Principle :

- elitist algorithm
- computes the fronts if non-dominated individuals
- new population = concatenation of the best fronts



K. Deb, A. Pratap, S. Agarwal, and T. Meyarivan(2002).

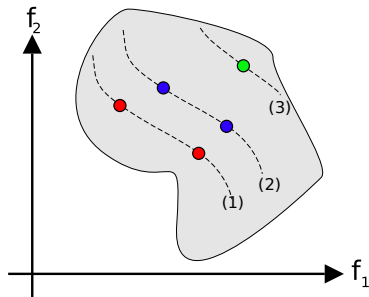
A fast and elitist multiobjective genetic algorithm : NSGA-II.

IEEE Transactions on Evolutionary Computation, 6(2) :182–197.

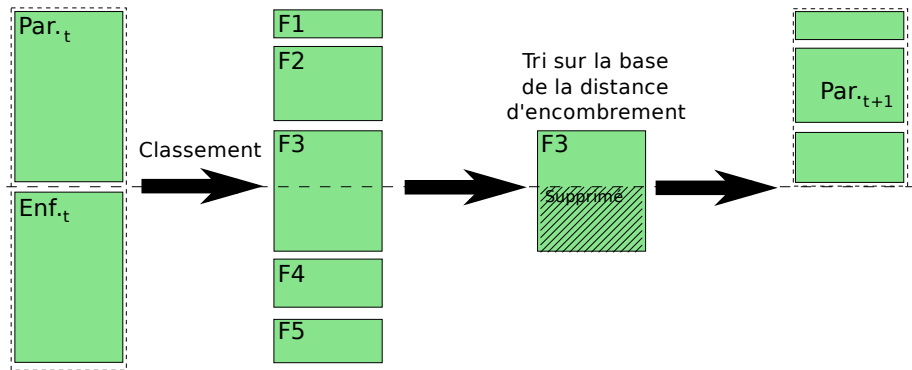
NSGA-II

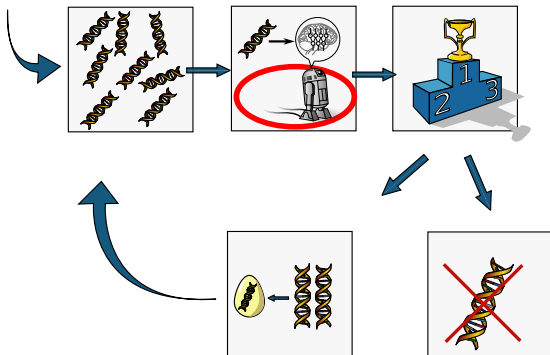
Computation of the fronts :

- 1 Pareto front : first front
- 2 temporally remove the front from the population
- 3 compute the new front of non-dominated individuals
- 4 go back to 2.



NSGA-II

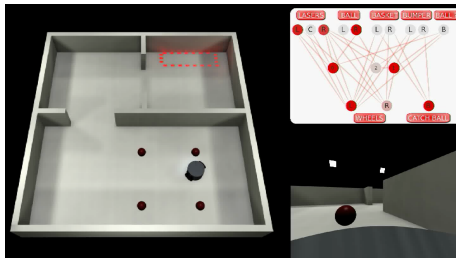
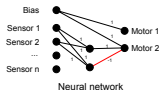
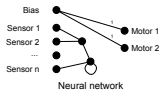
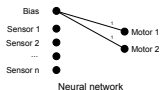




Features of our approach

- multi-objective optimization framework
- **goal-dependent objectives** : incremental app., modularity, consistency of behaviors, ...
- **goal-independent objectives** : exploration, reality gap, generalization, ...

Promoting exploration : behavioral diversity



Proposed approach

$$\text{Find } g_{\mathbf{X}}(.) \text{ maximizing } \begin{cases} f(g_{\mathbf{X}}(.)) \\ \frac{1}{N} \sum_{j=0}^N d(g_{\mathbf{X}}(.), g_{\mathbf{Y}}(.)) \end{cases}$$

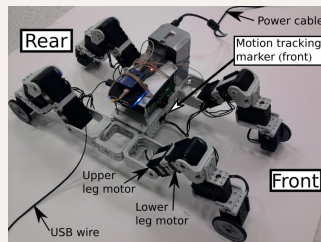
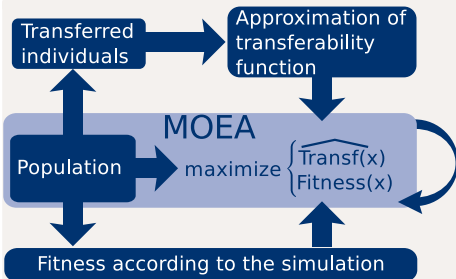
with $d(\mathbf{X}, \mathbf{Y})$ behavioral distance between \mathbf{X} and \mathbf{Y}



Mouret, J.-B. and Doncieux, S. (2012)

Encouraging Behavioral Diversity in Evolutionary Robotics : an Empirical Study
[Evolutionary Computation](#). Vol 20 No 1 Pages 91-133.

Transfer between simulation and reality



Proposed approach

$$\text{Find } g_{\mathbf{x}}(.) \text{ maximizing } \begin{cases} f(g_{\mathbf{x}}(.)) \\ \widehat{\text{Transf}(g_{\mathbf{x}}(.))} \end{cases}$$



Koos, S. and Mouret, J.-B. and Doncieux, S. (2010).

Crossing the Reality Gap in Evolutionary Robotics by Promoting Transferable Controllers.

GECCO'10 : Proceedings of the 12th annual conference on Genetic and evolutionary computation ACM, publisher.

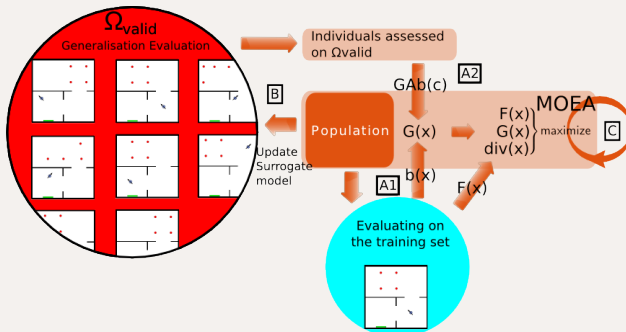


Koos, S. and Mouret, J.-B. and Doncieux S. (à paraître).

The Transferability Approach : Crossing the Reality Gap in Evolutionary Robotics.

IEEE Transaction on Evolutionary Computation.

Promoting generalization ability



Proposed approach

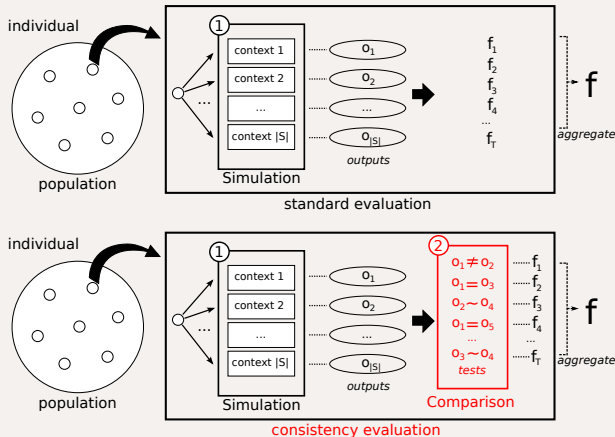
$$\text{Find } g_{\mathbf{x}}(.) \text{ maximizing } \begin{cases} f(g_{\mathbf{x}}(.)) \\ G(g_{\mathbf{x}}(.)) \\ \frac{1}{N} \sum_{j=0}^{j=N} d(g_{\mathbf{x}}(.), g_{\mathbf{y}}(.)) \end{cases}$$



Pinville, T. and Koos, S. and Mouret, J-B. and Doncieux, S. (2011).

How to Promote Generalisation in Evolutionary Robotics : the ProGAb Approach.
 Proceedings of GECCO'11.

Promoting behavior consistency



Ollion, C. and Doncieux, S. (2012).

Towards Behavioral Consistency in Neuroevolution.

From Animals to Animats : Proceedings of the SAB 2012.



Ollion, C. and Pinville, T. and Doncieux, S. (2012).

With a little help from selection pressures : evolution of memory in robot controllers.

Proc. Alife XIII. Pages 1-8.

Conclusion

Take home messages

- **learning as an optimization problem**
- importance of the cost function/reward function/fitness function/selection pressure
- **multi-objective** optimization as a framework to study and define selection pressures
- definition of **goal-independent and control architecture independent** selection pressures to tackle learning problems

People involved

- Jean-Baptiste Mouret
- Sylvain Koos
- Paul Tonelli
- Tony Pinville
- Charles Ollion
- Stéphane Doncieux

Questions ?

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`mouret@isir.upmc.fr`

Implemented in the *SFERES_{v2}* framework
(<http://sferes2.isir.upmc.fr>)

Source code of the experiments on
http://pages.isir.upmc.fr/evorob_db