



“Actor-Critic” Reinforcement learning

GDR Robotique & Neurosciences



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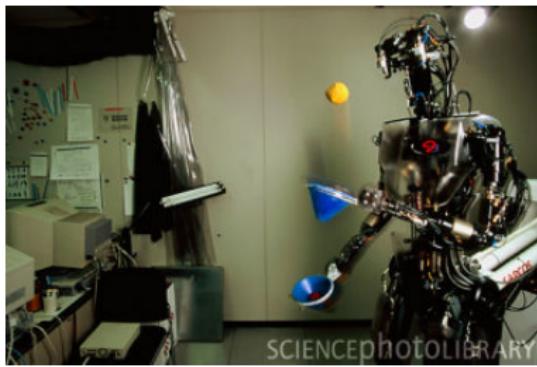
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(2)

Learn to do



SCIENCEPHOTOLIBRARY

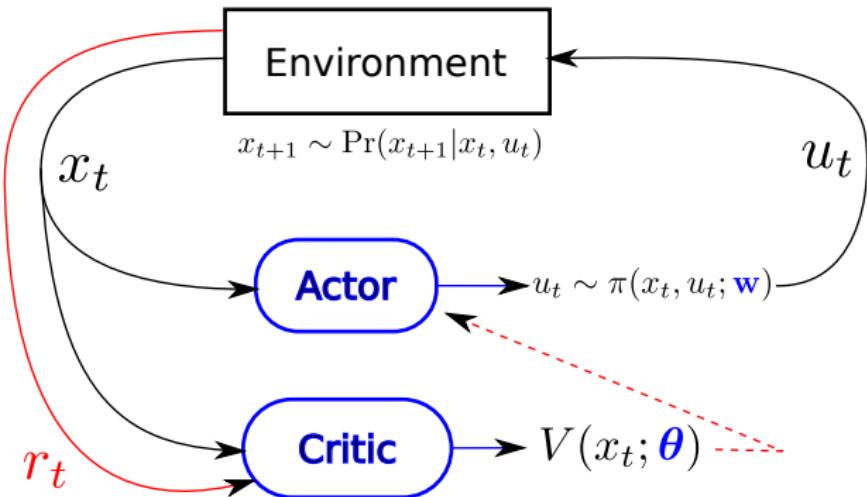




Outline

- ▶ Context : RL and direct policy search
- ▶ Direct Gradient : No Critic
- ▶ eNAC : Compatible Critic
- ▶ EM : MC Critic
- ▶ Summary, discussion

Actor-Critic architecture



Sequence of state × actions :

$$x_0 \xrightarrow{\pi} u_0 \implies r_1, x_1 \xrightarrow{\pi} u_1 \implies \dots u_{T-1} \implies r_T, x_T$$



Principles of “Direct Policy Search”

- ▶ Policy π is **parametrized** (by w)
- ▶ Every policy can, theoretically, be valued (V or J or ...)
- ▶ Learn/Adapt : **modify** the parameters to increase value

but

- ▶ How to modify the parameters ? (**Gradient** or **EM**)
- ▶ When is a **critic** needed ?
- ▶ Beware of large sensorimotor space, local minima, ...



Common language

Value function.

$$V_\gamma^T(x; \mathbf{w}) = \mathbb{E}_{(r_t)} \left[\sum_{t=1}^T \gamma^t r_t | x_0 = x, \pi \right] \quad (1)$$

Objective function

$$J_\gamma^T(\mathbf{w}) = \mathbb{E}_x [V_\gamma^T(x)] \quad (2)$$

$$\bar{J}(\mathbf{w}) = \lim_{T \rightarrow \infty} \mathbb{E} \left[\frac{1}{T} \sum_{t=1}^T r_t \right] \quad (3)$$

Linked :

$$\bar{J}(\mathbf{w}) = \boldsymbol{\mu}^\top (\mathbf{I} - \gamma \mathbf{P}) J_\gamma^\infty \quad (4)$$

with $\boldsymbol{\mu}$ static distribution and \mathbf{P} transition probabilities.



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Direct policy gradient [Kimura et al., 1997], [Baxter and Bartlett, 2001]

Gradient of the objective function (also with J_γ^T).

$$\nabla_w \bar{J} = r(x) \frac{\nabla_w \mu(x; \pi, w)}{\mu(x; \pi, w)} \quad (5)$$

Unbiased estimation if regenerative process/episode

- ▶ Each step : $z_{t+1} = z_t + \frac{\nabla_w \pi(x_t, u_t, w)}{\pi(x_t, u_t, w)}, v_{t+1} = v_t + r_t$
- ▶ End of episode : $\Delta_{j+1} = \Delta_j + v_t z_t / \text{length}$
- ▶ return Δ_N / N

Biased on-line estimate

- ▶ Each step : $z_{t+1} = \beta z_t + \frac{\nabla_w \pi(x_t, u_t, w)}{\pi(x_t, u_t, w)}, w_{t+1} = w_t + \alpha_t \cdot r_t \cdot z_t$
- ▶ return w_T

Why a biased estimate? $(\boldsymbol{\mu}^\top \nabla_{\mathbf{w}}(J_\beta^\infty) \neq \nabla_{\mathbf{w}}(\boldsymbol{\mu}^\top J_\beta^\infty))$

(9)

$$\nabla_{\mathbf{w}} \bar{J} = (1 - \beta) \nabla_{\mathbf{w}}(\boldsymbol{\mu}^\top) J_\beta^\infty + \beta \boldsymbol{\mu}^\top \nabla_{\mathbf{w}}(\mathbf{P}) J_\beta^\infty \quad (6)$$

Left term vanishes

$$\lim_{\beta \rightarrow 1} (1 - \beta) \nabla_{\mathbf{w}}(\boldsymbol{\mu}^\top) J_\beta^\infty = 0 \quad (7)$$

but right term can have large variance when $\beta \rightarrow 1$.

Convergence of estimate to

$$(1 - \beta) \boldsymbol{\mu}^\top \nabla_{\mathbf{w}}(J_\beta^\infty) = \beta \boldsymbol{\mu}^\top \nabla_{\mathbf{w}}(\mathbf{P}) J_\beta^\infty \quad (8)$$

No critic



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- ▶ direct estimation of gradient
- ▶ simple algorithms
- ▶ application to POMDPs, NN versions.

- ▶ lots of samples
- ▶ prone to local optimum



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eNAC [Peters and Schaal, 2008]

Using baseline function for the gradient

$$\nabla_{\mathbf{w}} \bar{J}(\mathbf{w}) = \mathbb{E}_{x \sim \mu, u \sim \pi} [\nabla_{\mathbf{w}} \log \pi(x, u; \mathbf{w}) [Q^\pi(x, u) - b(x)]] \quad (9)$$

Would like to use **Natural Gradient** $\tilde{\nabla} \bar{J}$

- ▶ sure convergence to local optimum
- ▶ fastest convergence and can sometimes prevent premature convergence
- ▶ independant of parametrization of the policy
- ▶ less samples to be correctly evaluated

$$\tilde{\nabla} \bar{J} = (\underbrace{\mathbb{E}_{x \sim \mu, u \sim \pi} [\nabla_{\mathbf{w}} \log \pi(x, u) \nabla_{\mathbf{w}} \log \pi(x, u)^T]}_{\text{Fisher's Information Matrix}})^{-1} \nabla_{\mathbf{w}} \bar{J} \quad (10)$$

“Easy” computation of natural gradient



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Compatible Q-value approximation : $\nabla_{\theta} \hat{Q}_{\theta}^{\pi}(x, u) = \nabla_w \log \pi(x, u)$
(for example $\hat{Q}_{\theta}^{\pi}(x, u) = \theta^{\top} \nabla_w \log \pi(x, u)$).

Then, the best solution θ^* for the advantage function

$$\theta^* = \operatorname{argmin}_{\theta} \mathbb{E}_{x \sim \mu, u \sim \pi} \left[Q^{\pi}(x, u) - V^{\pi}(x) - \hat{Q}_{\theta}^{\pi}(x, u) \right]^2 \quad (11)$$

is the natural gradient : $\nabla_w J(w) = \theta^*$

(θ^* independant of $b(\cdot)$, $V^{\pi}(x)$ minimizes variance once θ^* found)



Episodic estimation of the advantage function

Advantage function $A^\pi(x, u) + V^\pi(x) = r(x, u) + \gamma \mathbb{E}[V^\pi(x)]$

Then, along one trajectory

$$\sum_{t=0}^{N-1} \gamma^t A^\pi(x_t, u_t) = -V^\pi(x_0) + \sum_{t=0}^{N-1} \gamma^t r(x_t, u_t) + \gamma_N V^\pi(x_N)$$

So, if enough trajectories (compared to size of θ)

$$\sum_{t=0}^{N-1} \gamma_t \nabla_w \log \pi(x_t, u_t)^\top \theta + V_0 = \sum_{t=0}^{N-1} \gamma^t r(x_t, u_t)$$

is a “simple” regression problem. (See Matthieu G.)

$$w_{n+1} = w_n + \alpha \cdot \theta^* \quad (12)$$

eNAC : Compatible Critic



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- ▶ must use a special critic
 - ▶ estimation of $V \rightsquigarrow \text{LSTD}(\lambda), \dots$
 - ▶ successes in robotic movements
-
- ▶ good choice of learning parameters and basis function
 - ▶ ((we had difficulties to get it working))



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The EM approach [Kober and Peters, 2008], [Kormushev et al., 2010]

Estimation

$$\log \bar{J}(w) = \log \int_{\tau} \frac{\mu(\tau; w)}{\mu(\tau; w')} \mu(\tau; w') R(\tau) d\tau \quad (13)$$

$$\geq \int_{\tau} \mu(\tau; w) R(\tau) \log \frac{\mu(\tau; w')}{\mu(\tau; w)} d\tau + K \quad (14)$$

$$\propto -D(\mu(\tau; w) R(\tau) || \mu(\tau; w')) = I(w, w') \quad (15)$$

$$\nabla_{w'} I(w, w') = \mathbb{E}_w \left[\sum_{t=1}^T \nabla_{w'} \pi(x, u; w') Q^\pi(x, u) \right]$$

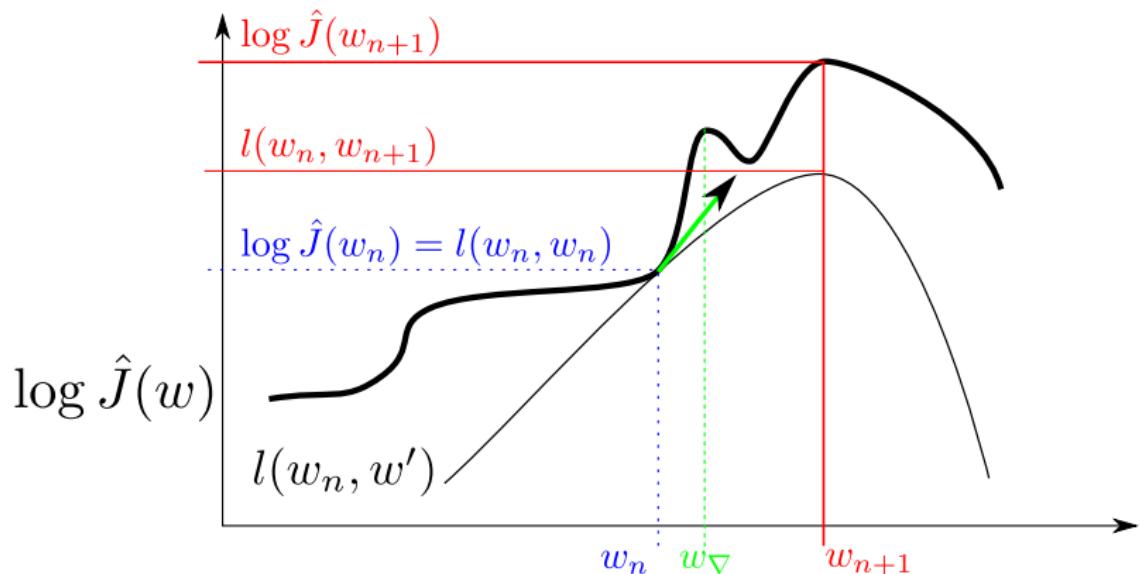
Maximization

- ▶ Analytical solution to $\operatorname{argmax}_{w'} \nabla_{w'} I(w, w')$
- ▶ Policy with **exponential distribution** function
- ▶ i.e. $\pi(x, u; w) = \mathcal{N}(w^\top \phi(x, u); \Sigma(x) = [\epsilon]_{ij})$

~~~

$$w_{n+1} = w_n + \mathbb{E} \left[ \sum_{t=1}^T \epsilon_t Q^\pi(x, u, t) \right] / \mathbb{E} \left[ \sum_{t=1}^T Q^\pi(x, u, t) \right]$$

# Illustration



# EM



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- ▶ no learning coefficient
- ▶ should be able to avoid some local maxima
- ▶ should use less samples
  
- ▶ no tried
- ▶ success also because of “Movement Dynamic Primitive” ?  
[Schaal et al., 2007]



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# Conclusion

- ▶ Nothing original, just review of works
- ▶ Quite technical (sorry)
  
- ▶ kinesthetic teaching
- ▶ parameters adaptation around shown example
  
- ▶ EM
- ▶ ... or Dynamic Movement Primitives [Schaal et al., 2007] ?
- ▶ ... or Importance sampling ?

Context  
○○○

No Critic  
○○○

eNAC  
○○○○

EM  
○○○

Conclusion  
○●

Références  
○○○

Supp  
○○○○



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Your turn :o)



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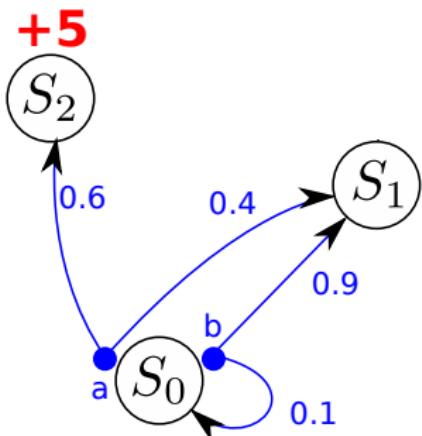
# Reinforcement Learning

- ▶ States  $\mathcal{X}$ , Actions  $\mathcal{U}$ , probabilistic transitions.

$$\triangleright E_{x,u \sim \pi} [\sum_{t=1}^{\infty} \gamma^t r_t | x_0 = x, u_0 = u]$$

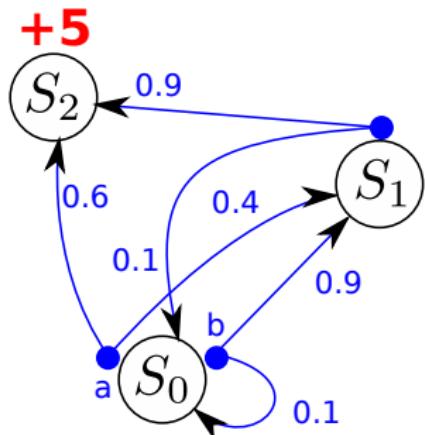
- ▶ Find the optimal policy  $\pi$ .  
 $\pi : \mathcal{X} \rightarrow \mathcal{U}$

~~ Action 'a' or 'b' in  $S_0$  ?



# Reinforcement Learning

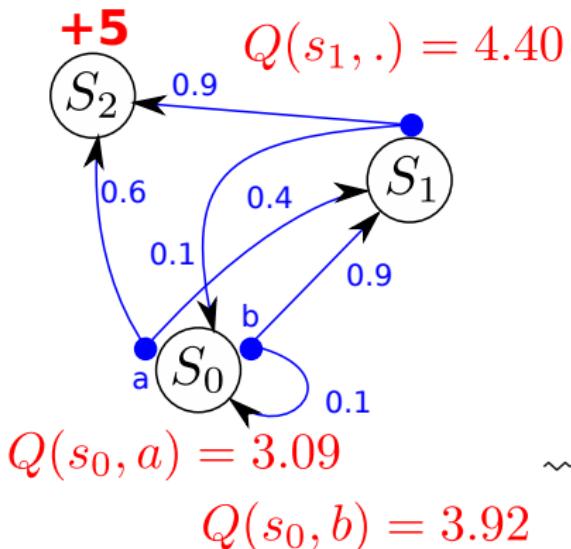
- ▶ States  $\mathcal{X}$ , Actions  $\mathcal{U}$ , probabilistic transitions.



- ▶  $E_{x,u \sim \pi} [\sum_{t=1}^{\infty} \gamma^t r_t | x_0 = x, u_0 = u]$
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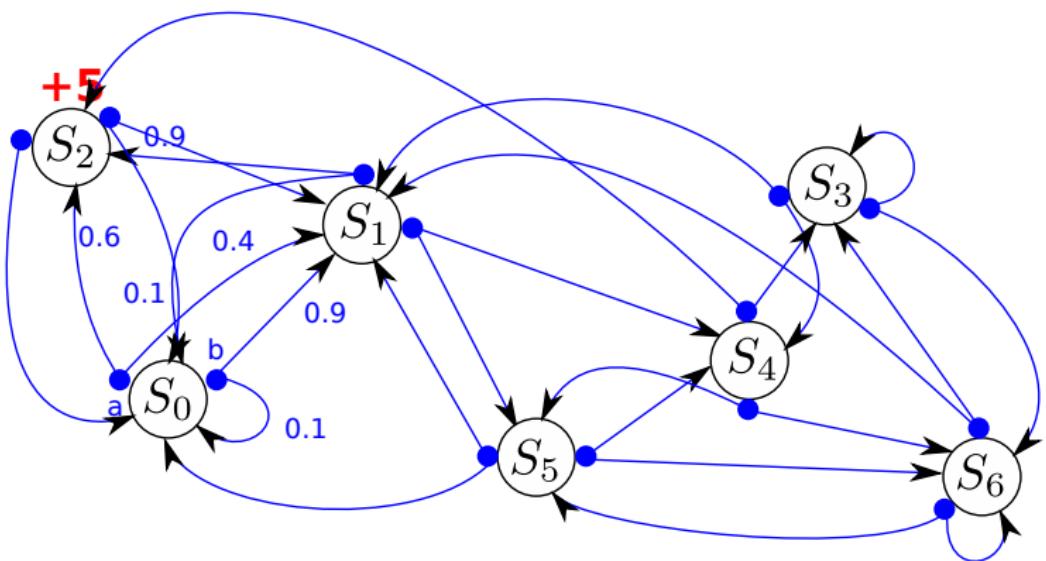
# Reinforcement Learning



- ▶ States  $\mathcal{X}$ , Actions  $\mathcal{U}$ , probabilistic transitions.
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- ▶ Find the optimal policy  $\pi$ .  
 $\pi : \mathcal{X} \rightarrow \mathcal{U}$

↝ Action 'a' or 'b' in  $S_0$  ?

# Reinforcement Learning



Compute directly the **optimal** value function (as a solution to) :

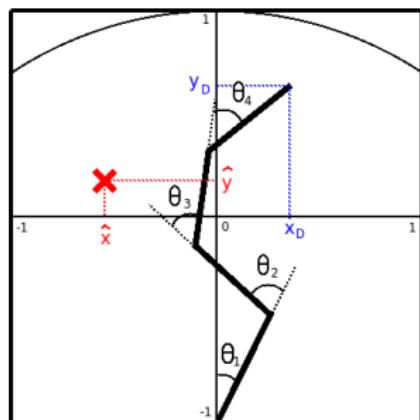
$$Q^*(x, u) = \mathbf{r(x, u)} + \gamma \sum_{x' \in \mathcal{X}} \mathbf{p(x'|u, x)} \max_{u' \in \mathcal{U}} [Q^*(x', u')]$$

[Puterman, 1994], [Sutton and Barto, 1998], [Groupe PDMIA, 2008], ...

# Neurocontroler with Gaussian Noise

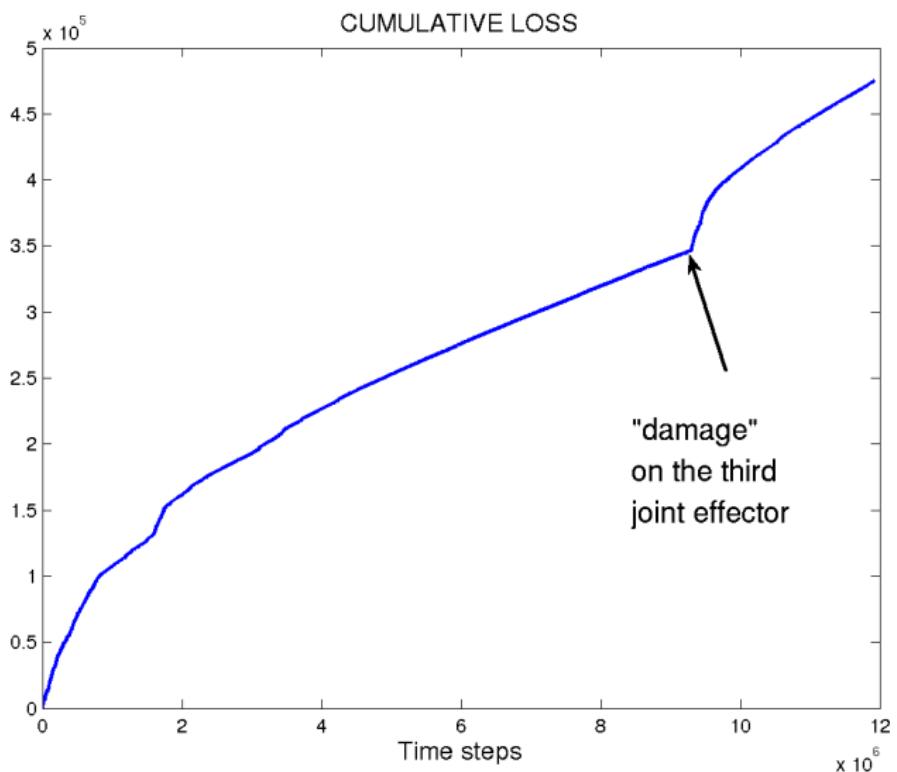
No Critic with continuous state and action  $\neq$  Kimura or Baxter.

- ▶  $u = \mathbf{w}^\top \Phi(x) + \mathcal{N}(0, \Sigma)$
- ▶  $\Phi$  of dimension 512
- ▶  $z_k = (1 - \beta)z_k + \beta \frac{\nabla_{\mathbf{w}} \pi(x_k, u_k; \mathbf{w}_k)}{\pi(x_k, u_k; \mathbf{w}_k)}$
- ▶  $\mathbf{w}_{k+1} = \mathbf{w}_k + \alpha \cdot r_k \cdot z_k$



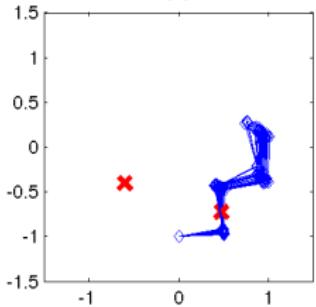


## Cumulative cost

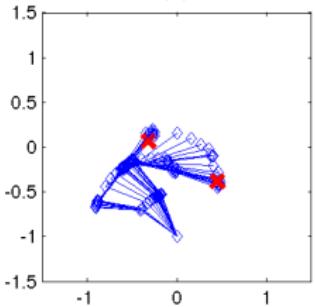


# Motor response

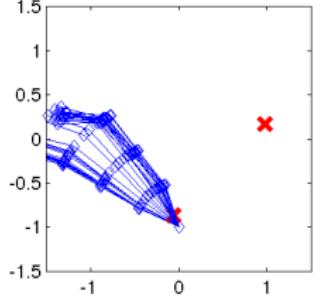
(a)



(b)



(c)



(d)

